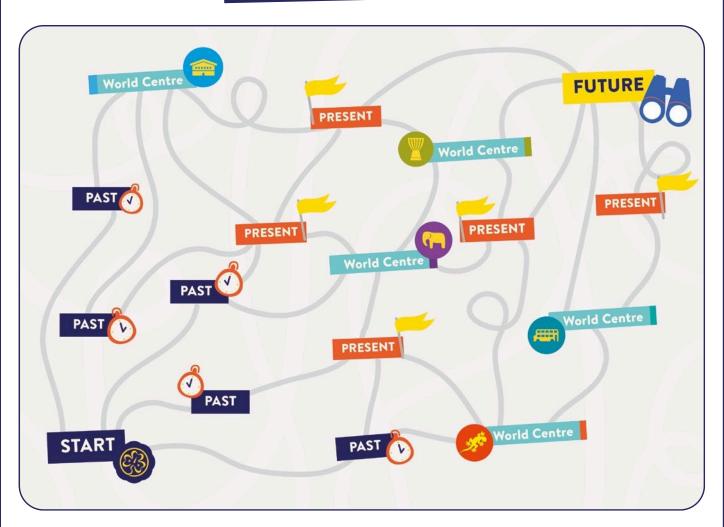




World Thinking Day 2025 OUR STORY

ACTIVITY PACK







Activity nameName of the Activity



OutcomeName of the Activity



TimeName of the Activity



PreparationName of the Activity



Week 1 (Past) TIME TRAVELLERS





Outcome

To discover the similarities and differences between what it was like for Girl Guides and Girl Scouts in the early 1900s [THEN] and today [NOW]





Preparation

Optional: props to indicate the different time periods (hats, scarves, costumes etc.)

Set up the space: Create two areas labeled "THEN" and "NOW." Participants will move between these areas.

Discuss: Briefly ask, "Girl Guides and Girl Scouts have been around since the early 1900s. Do you think the activities they did then are similar or different from what we do today?"

If wrong: If someone chooses the wrong area, ask why they thought it was from that time. Discuss and explain the correct answer.

Play the game: The leader reads out an activity. Participants must quickly run, jump, or twirl to the area (THEN or NOW) they think it belongs to.

Repeat: Continue with more activities until everyone has had a chance to move and think about the differences between THEN and NOW.

Wrap-up: Finish with a quick discussion about what surprised them about how activities have changed over time.



Go Camping

Play games

Learn First Aid

Earn Badges

Meet Robert and Agnes Baden-Powell [the founders of the Girl Guide and Girl Scout Movement]

Learn how to cook

Learn how to use a compass

Boil water over a fire to wash dishes

NOW

Go Camping Play games Play

Games on Computers

Learn First Aid

Earn Badges

Learn about the environment

Travel to camp by car or bus

Meet Robert and Agnes Baden-Powell [the founders of the Girl Guide and Girl Scout Movement] Visit a World Centre

Learn how to cook

Learn how to use a compass

Learn how to build a robot

Boil water over a fire to wash dishes

Learn how to be a global citizen

GUIDING THROUGH THE TREFOIL





Outcome

Recognise and understand the meaning of the colours of the WAGGGS trefoil.





Preparation

WAGGGS trefoil outline to colour [appendix], Blue and yellow pens/pencils

Your goal is to collect the two colours needed to fully colour the WAGGS logo by completing fun and challenging tasks.

GOLD ACTIVITY

Each person shares a good deed they did during the week. Now you can colour part of the WAGGGS logo in gold!

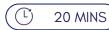
BLUE ACTIVITY

Write or draw a message of peace. Then colour in the rest of your logo in blue! You now have a completed trefoil! The colour GOLD on a BLUE background represents the sun shining on the children of the world.



GUIDING THROUGH THE TREFOIL:

PART-2





Outcome

Recognise and understand the meaning of the colours of the WAGGGS trefoil.

The aim of the activity is to complete 4 challenges to obtain the various elements that complete the Trefoil: stem, vein, leaves and stars.

- 1. Provide each participant a blue card with a circle (attachment 1).
- 2.As participants complete the following activities, they will receive the corresponding logo element (stem, vein, leaves or stars). They can then attach the element to their blue card.

SKILLS TEST



From your current location, find the direction of North. (1 - vein pointing upwards)

The vein represents the compass needle pointing the way.

IST FEBRUARY 2025



Preparation

WAGGGS Pieces [Attachment 1&2 in appendix]
Poster Board Stationery [pens and glue]
Cord (one per participant)
Compass

COLLABORATION TEST



Each person shares a good deed they did during the week (2 - base of the stem).

The base of the stem represents the flame of the love of humanity.

CREATIVE TEST



After reading the promise and the law, divide into two small groups to create representations of the promise and law. One group will do this through mime and skits, and the other group will create a drawing or poster. (3 - two stars).

The two stars represent the Promise and Law.

HISTORY WITH ACTIONS

(L) 15-20 MINS



Outcome

Learn and reflect on the origins on the Girl Guiding and Girl Scouting through different movements





Preparation

Access to written story [appendix], scarf/knecker

Assign each participant one of the following 8 words, they can decide on their own movements or use the suggested movements below. If they hear:

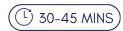


- Girl(s): flexing an arm
- Olave: mimic action of putting a scarf/knecker on
- Guide (s, -ing): Guide/Scout Salute
- Baden Powell: Moustache sign
- Scout(s, -ing): Raise both Hands
- Agnes: Using arms as wings
- Thinking Day: thinking gesture



Read out the story of the Girl Guiding and Girl Scouting movement and get participants to move when they hear one of these 8 words.

FROM OUR GLOBAL TO LOCAL STORY





Outcome

- Review the history of Scouting/Guiding
- Reflect on how Scouting/Guiding started in your country
- Practise your worldly leadership mindset to create more brave spaces for new members in your Association

Create a Brave Space:

Set a safe space where everyone feels comfortable to share and reflect. (See page 6 for tips.)

2 A Global Movement:

Girl Guiding and Girl Scouting is a global movement that spans 153 countries. Ask the group:

How many countries have Girl Guides or Girl Scouts? (Answer: 153 countries) Does that number surprise you?

5 Using a Leadership Worldly Mindset:

After the discussion, reflect on how you can integrate a worldly mindset into your local unit and community. Share your thoughts on social media using #BSGINDIA #WTD2025 #OurWAGGGSStory and tag ewagggsworld. Think about how you can better understand the needs of others, educate yourself on different build inclusive perspectives, and leadership opportunities. Also, brainstorm ways to empower women from diverse backgrounds to feel welcomed in your local guiding or scouting space.

3RD FEBRUARY 2025



Preparation

- Paper, Pens
- Access to prompt Questions
- Individual research into countries history of Girl Guiding and Girl Scouting before beginning the discussion

Explore Our Story:

Read pages 4-6 and reflect on how Scouts and Guides has evolved, recognizing its Western origins and the importance of cultural inclusivity.

4 Discussion

Open a discussion about Scouts and Guides over the years. Encourage participants to reflect on their own experiences and cultural backgrounds. Ask them to share what they've seen, heard, or witnessed that connects to the historical roots of the movement.

6 Design and Create Posters:

Design posters to show how your unit will ensure everyone feels empowered, safe, and included, especially girls from diverse backgrounds.

HIDDEN FIGURES-

LEAVING FOOTPRINTS IN THE SAND



20 MINS



Outcome

- · Learn about iconic Girl Guiding and Girl
- Scouting figures from your country that have left a legacy





Preparation

- Paper
- Pens
- Research from Leaders (Younger) for Hidden
- figures or participants can do their own
- research (Older).
- 1. Get the participants into small groups (or work individually) and draw around their own foot or use the template to create a blank footprint.
- 2.Each group (or individual) will focus on a hidden figure from Girl Guiding and Girl Scouting history. This is someone that has made a difference and left their mark but potentially hasn't had their story shared yet beyond your local community.
- 3. Participants should write on the footprint a brief overview of the person and the legacy they have left behind. They can use hidden figures from their own local history or use the character profiles on Campfire that have been shared from Guides and Scouts across the World, link here.
- 4. Share with the group who they chose as their hidden figure. Discuss the following questions:
- 5. Why do you think some of these figures in Guiding and Scouting are 'hidden' and their stories haven't been told in other countries?
- 6. Why is it important we make sure these stories are heard?

WEEK 2 (PRESENT)

WINDOW INTO GUIDING & SCOUTING





Outcome

- Explore the values of Guiding and Scouting in your country.
- Create a window into what we do in Guiding and Scouting in your unit and in your country.
- 1 1. Begin with a quick discussion with the group:
 - What do you think people from outside of Guiding and Scouting think we do?
 - What kind of things do you think they might have heard?
- 2 Give each participant a piece of paper. They should split it into four parts by drawing a line down the middle (vertically) and across the middle (horizontally).

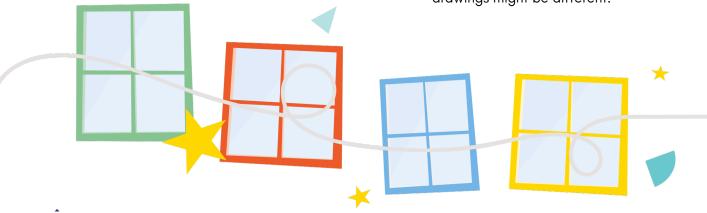




Preparation

Paper or cards 1 sheet per person Drawing materials

- In each section, draw something you like to do in Guiding or Scouting. Eg. favourite activity, game, a special place of guiding
- 4 These pictures make up a window into your life as a Girl Guide or Girl Scout. Share these pictures by taping to a wall or laying them on the ground for everyone to see.
- 5 5. Discuss the following idea: Each window is special and unique, just like you. If someone visited the group who didn't know much about Guiding and Scouting, these windows all together would give them a peek into what it is like, but not the whole picture. That's because people who are in this group have their own favourite things and experiences their window drawings might be different.



OUR TIME CAPSULE



20 MINS



Outcome

- Reflect on your journey as a Girl Guide or Girl Scout and and how you contribute to making a positive difference in the world, where we started and where we are
- Share aspirations for the movement for the future generations
- Gather participants in a suitable location, ensuring there's enough space for everyone to work comfortably.
- 2 Begin by explaining what a time-capsule is: a historical collection of items and information to help those in the future, learn more about what it is like, in the present day.
- 3 Distribute materials available and explain the purpose. Instruct participants to write a short message or reflection about what being a Girl Guide or Girl Scout means to them and the experiences they have had so far alongside what it means to them being part of WAGGGS.
- Once everyone has gathered their chosen items and written their reflections, guide the groups to collectively assemble the time capsule, placing the items inside and sealing it securely.

BTH FEBRUARY 2025



Preparation

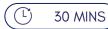
A symbolic time capsule (box that can be sealed)

Items representing WAGGGS' history and values, specifically about citizenship. These could be badges or pictures:

- Writing materials
- Sealing materials like rope/ tape
- Decorative materials (optional)
- 5 Encourage participants to decorate the time capsule, adding personal touches that reflect their creativity and connection to WAGGGS.
- Finally, designate a safe and memorable location to store the time capsule, ensuring it will remain undisturbed until a future date when it can be reopened and celebrated.



OUR GUIDING VALUES





Outcome

- Reflect on your journey as a Girl Guide or Girl Scout and and how you contribute to making a positive difference in the world, where we started and where we are
- Share aspirations for the movement for the future generations
- 1 As a group, think about the word integrity. Does anyone know what it means? Have a discussion in small groups (3-4 people) and come up with a definition.
- 2 Share the definitions each group has created. Leader will then share the WAGGGS definition of integrity: Living honestly by your value system, with self respect and self worth. Taking responsibility for your own actions and reaction.
- 3. Stand in a circle, with the leader holding the ball. We're going to think about our own values. The leader will begin with a value they have. Then the ball will be thrown to another member to give one of their values.
- 4 Continue until each member has had a go.

9TH FEBRUARY 2025



Preparation

A symbolic time capsule (box that can be sealed)

Items representing WAGGGS' history and values, specifically about citizenship. These could be badges or pictures:

- Writing materials
- Sealing materials like rope/ tape
- Decorative materials (optional)

Here are some examples of values to help the group if they struggle:

HONESTY

COURAGE

KINDNESS

GRATITUDE

RESPECT

FORGIVENESS

RESPONSIBILITY

EMPATHY

TRUTHFULNESS

Using the person outline template, write down your individual values - thinking about the values we have just heard from everyone.

OUR OFFER



(iiiii 10th February 2025



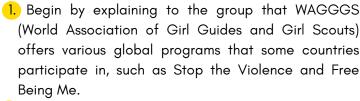
Outcome

- Learn about the WAGGGS Leadership Mindsets
- Learn about the WAGGGS Global Programmes



Preparation

- Spoons: Enough for everyone except one member of the group (e.g., if you have a group of 10, you will need 9 spoons).
- Deck of Cards: Customized with the following information or printed cards:
- ACE: Reflective Mindset
- 2: Collaborative Mindset
- 3: Surf Smart 2.0
- 4: Girl-Powered Nutrition
- 5: Rosie's World
- 6: Girl-led Action on Climate Change
- 7: Free Being Me
- 8: Olympia Badge
- 9: Stop the Violence
- 10: Plastic Tide Turners
- Jack: Worldly Mindset
- Queen: Responsible Action Mindset
- King: Gender Equality Mindset



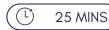
- Ask the participants if they know any other global programs offered by WAGGGS. Share a list of these programs with them and ask if they think anything is missing or if any should be removed.
- 3. Ask if anyone is familiar with the leadership mindsets of WAGGGS. Can they name any of them? How do they use these mindsets in their everyday lives? Briefly discuss the leadership model and its importance.
- 4. Now, to learn more about these programs and leadership mindsets, the group will play a fun game of "spoons."
- Have everyone sit in a circle. Place enough spoons in the middle so everyone can reach them (you may want to divide the group into smaller teams for easier play).
- 6. Each player gets 4 cards, dealt randomly. The remaining cards are placed in a pile next to the dealer.
- 7. Everyone will take the card to their right and discard one card to the person on their left. The dealer picks up a new card from the deck. This continues in a loop.
- 8. The goal is to get four of the same kind of card.

 Once someone does, they pick up a spoon from the center.
- 9. As soon as the first person grabs a spoon, everyone else must grab a spoon as fast as they can, even if they don't have four matching cards. The last person to grab a spoon is out.
- 10. When a player gets four of a kind and picks up a spoon, they share the name of the WAGGGS program or leadership mindset they collected and briefly explain what it is.
- 11) The game can be played in multiple rounds. When someone is "out," they can rejoin in the next round.





Reflect, Revise, Reimagine





Outcome

- Reflect on your national Girl Guide/Girl Scout Law
- Creatively reimagine a more inclusive andrelevant law.





Preparation

Large sheets of paper, canvas, or a wall space Paint, markers, crayons, and other art supplies Newspapers/Magazines Scissors Glue

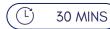
Begin by explaining the importance of the Guide and Scout Laws as key parts of Girl Guiding and Girl Scouting's identity.

Ask participants to close their eyes while you read aloud the Girl Guide/Girl Scout law from your country or age section. Afterward, have them open their eyes and share 3 things that stood out to them. Write down the ideas shared. Ask the group if they would like to add any new values to the law based on their reflections. Divide participants into small groups (4-5 people). Provide them with art supplies and ask each group to create a mural that visually represents the existing and new values of the Guide or Scout Law.

Encourage creativity using symbols, words, and images. Bring the groups back together. Have each group present their mural, explaining any changes they would make to the Guide or Scout Laws based on their reflections. Facilitate a final discussion on common themes and suggestions that emerged from the murals. Ask participants how the Guide or Scout Laws can evolve to stay relevant and inclusive.

Emphasize the importance of reflecting on and updating the Guide Laws to ensure they represent the values of the movement today.

WEEK 3 (WORLD CENTERS) OUR CHARLET'S PAST





Outcome

Understand and reflect on the history of Our Chalet, why its celebrated and what it was like at the Opening Ceremony





Preparation

- Large sheets of paper, canvas, or a wall space
- Paint, markers, crayons, and other art supplies
- Newspapers/Magazines
- Scissors
- Glue

Share the Story:

Begin by sharing the story of Our Chalet, the first WAGGGS world centre, which opened in 1932.

Group Work:

Divide participants into small groups. Give each group a photo to recreate. They can choose to dress up and set up the environment to match the photo.

Recreate the Moment:

Each group should capture the moment from the photo, focusing on the emotions and characters involved. They need to bring the scenario to life.

Share and Reflect:

Once the groups have recreated their snapshot, they will share their story with the larger group, explaining the emotions they felt and why they chose to capture that moment in their own way.

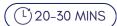
Take it Online:

Record their stories and performances, then upload and share their recreated moments with other guides and scouts.

Our Chalet is situated in the Swiss Alps near Adelboden. It was the first WAGGGS World Centre, established in 1932 by Ida Von Herrenschwand (or Falk) and Helen Storrow.









Outcome

- Practise working collaboratively within a team. At Neustra Cabaña, teamwork is emphasised during mealtime through their tradition of the meal system.
- Learn an efficient patrol system and develop your teamwork skills

Set Up:

Place building materials (cardboard, newspaper, tape) around the space.

Explain the Task:

Participants will work in teams to build a castle that can withstand movement, using the same teamwork approach as at Nuestra Cabaña.

Assign Roles:

In each group of 3, assign the following roles:

Searcher: Finds materials **Builder:** Builds the castle **Supervisor**: Keeps order

Build the Castle:

Give each group a set amount of time to build their castle.

Present & Reflect:

After building, groups present their castles and reflect on teamwork and problem-solving.

Take It Further:

Add distractions (e.g., one can't speak, one can't see) to challenge the team.

Take It Online:

Use an online tool (like Miro) with different instructions for each participant to complete a task together.





- • Cardboard
- Newspaper
- Tape
- Timer
- Whistle
- • Blindfolds



Nuestra Cabaña (or Our Cabaña) is located in Cuernavaca, Mexico. It opened in 1957 and since then, more than 70,000 Girl Guides and Girl Scouts from around the world have visited.

FROM SANGAM MANDALA

TO YOUR MAND



30 MINS



Outcome

- Understand what Mandalas are and what they represent
- Learn more about Sangam through the Mandala
- Reflect on their Girl Guiding and Girl Scouting Journey

Introduction to Mandalas:

Mandalas are circular designs representing a journey from the outer layers to the inner core. They are used for meditation and reflection.

Prepare:

Provide each participant/group with plain paper, pens/pencils, and colored pencils or felt-tip pens. You'll also need a copy of the Sangam Mandala.

Reflect:

Think about what makes you feel part of the global movement. What symbols or experiences represent your Girl Guiding and Girl Scouting journey?

Create:

Design your own Mandala, either individually or in groups. You can use any medium like drawing, crochet, or embroidery.

Share:

Post your Mandala on social media and tag WAGGGS and Sangam!

Take it Further:

As you continue your journey, think about adding new layers to your Mandala. You can even create one online using graphic design tools!





Preparation

- Accessible copy of Sangam Mandala
- Each group/participant should have:
- Plain paper
- Pencil or Pen
- Coloured pencil or felt-tip pens



Sangam is based in Pune, India and it has been a WAGGGS World Centre since 1966. The city of Pune was selected due to its rich cultural history, strong education links, temperate climate and proximity to Bombay (Mumbai).

KUSAFIRI STORYTELLER

CHALLENGE



20 MINS



Outcome

- Practise their storytelling and communication
- Reflect on how everyone's unique personality and experiences shape the stories they tell.

Story Introduction:

"Kusafiri" means "to journey" in Swahili. Imagine a Girl Guide/Girl Scout on an adventure. Start your story with:

"Once upon a time, a girl was on her way to her Girl Guide/Girl Scout meeting when she was surprised to see..."

Creative Questions:

- Who is your main character? What are three words to describe her?
- Where does the story take place? What does it look, smell, and sound like?
- Who does she meet? What does she find?
- What happens next? How does it end?

Share Your Story:

After finishing, gather in small groups and share your stories.

Group Discussion:

Discuss the differences in your stories and what made each one unique. Think about how everyone brings a different perspective.





Preparation

- Each person will need a way of making notes
- for their story e.g. a paper and a pen or mobile
- phone.

OUR ARK, OLAVE HOUSE,

PAX LODGE





Outcome

Learn about Pax Lodge and its predecessors





Preparation

• Everyone needs a chair, Sit in a circle facing outwards.

Start by telling the group about the history of the London World Centres: Our Ark, Olave House, and Pax Lodge. Give each person the name of one World Centre (Our Ark, Olave House, or Pax Lodge). Tell everyone which direction to run around the circle. When you call a name, everyone with that name gets up and runs around the circle. When you say "go home," everyone must return to their seat without turning around. The last person back is out and must face inward without running when their World Centre is called. If "London" is called, everyone must get up and run. As fewer players remain, call out two names together.

Take it Further: Add extra challenges to make the game more fun! When the leader calls:

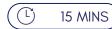
- It's getting windy Everyone changes direction and runs the opposite way.
- It's raining Run faster!
- The sun is out Jump or hop while running.
- It's cloudy/foggy Slow down your pace.

Continue with these actions until a new action is called or players go home!



Pax Lodge is based in London, UK and it has changed its form over the years from beginning as Our Ark in 1939, then into Olave House in 1959 and then Pax Lodge in 1991.

WEEK 4 (FUTURE) MESSAGE TO THE FUTURE





Outcome

- Share a message to the Girl Guides and Girl Scouts of the future
- Explore and reflect what you want the movement to look like beyond 2025





Preparation

- Rope
- Pegs
- Pens
- Paper

Set up a rope and attach pegs along it, ensuring it's above the ground.

Give each participant a piece of paper and pen.

Have everyone write or draw what they want to share with future Girl Guides and Girl Scouts.

Use prompts like:

"Girl Guides and Girl Scouts will be..."

"The future looks..."

"Together, we will..."

Attach the completed messages to the rope.

Take a picture and share with #WTD2025 #OurWAGGGSStory and tag @wagggsworld.

Take it further: Reflect on what you've learned and how it will shape the future of Girl Guiding and Girl Scouting.

Take it online: Use Miro to share your message to the future!





Join us in celebrating World Thinking Day on 22nd February 2025!

- This special day will be observed at the State, District, and Unit levels, and we encourage all participants to get involved and share the excitement.
- Capture your moments and activities, and share your photos on social media. Don't forget to tag our official account @bsgindia and use the hashtags #bsgindia, #bsgwtd2025, and #wagggs to be part of the global celebration.
- Report should be submitted through https://shorturl.at/3fFKM
- The last date to submit the report 28/02/2025
- Let's spread the spirit of unity, friendship, and global connection.







